

Lotanna's Magic System

Lotanna is a world full of magic, but it is hard for anyone, even learned wizards, to fully harness the intense natural magic of the realm. Thus, there are very few who are able to cast spells in any controlled way.

Effects this has on the realm and roleplaying effects:

- Playing a wizard or sorcerer is highly discouraged as your character would be severely nerfed compared to normal spellcasting classes.
- Clerics will have some slightly offset abilities but overall should be similar
- Druids will be the most powerful spellcasters, tapping the raw magic of the world to fuel their spells but they will as such be less controllable. Roll two times on the variant wild magic table each spellcast.

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